

Palantir Technologies: Core Software Engineer at Palantir Technologies:

This is a once-in-a-lifetime opportunity to pioneer Palantir's developer teams in London. They need world-class engineers to develop their information exploration technologies. The problem space includes everything from exploring huge information sets to presenting complex information in an easily digestible form for end-users.

They are looking for talented and passionate software engineers who love to code and love challenging problems. They are designing algorithms to solve novel analytic problems across heterogeneous information from a variety of verticals. They brew modern web tools and know the open-source world inside out.

Requirements

- BS/MS in Computer Science or equivalent (PhD or dropped out of PhD a plus)
- Previous experience in a developer or developer management role
- Proficiency in Java and/or modern web development (our stack uses CoffeeScript, LESS, Backbone.js, etc. but other experience is fine)
- Proficiency in Android, HTML5, iOS, or other mobile development frameworks is a plus
- Background in distributed systems, machine learning, information retrieval, data visualization and/or developing enterprise software systems a plus
- Ambition to support the growth of a remote development team with tremendous potential
- A self-starter with drive

More about the opportunity:

- This is a full stack development position- you need to be smart enough to work on the complex algorithmic problem solving in this role.
- In this position you will be building the features for the data graph and how you visualise it.
- Back end development is in core Java but if you experience with C#.Net/C++ or any other OO language that shouldn't be touch much of a problem.
- On the front end, any exposure with CoffeeScript/JavaScript/visualisation frameworks/data visualisation then that is also very useful but not essential- primarily strong OO + algo problem solving skills. The ideal candidate is interested in software languages and framework on front end.
- This is not a customer facing position, but you will need good communications in a small agile working environment. As with any position at Palantir you need to passionate about their mission, this is a rare opportunity to work on the core product which has never happened outside of HQ- Palo Alto before.
- Creativity and strong clean coding abilities are essential.
- You will report into HQ Palo Alto team and be working on project for [Gotham](#) product. The exact projects are being discussed internally at the moment, but they will look to utilise your technical skills in the best means.
- Palantir are interested in programmers either straight from college or up to 5 years' experience. The key is raw smart programmer that has worked on heavy back end and distributed systems but is also interested in making the front end look visually stimulating.
- The team is USA consists of 5 people, 2 of the leads have head over the UK to set up this team which they are looking to add a further 5 people to.

- You will be based in London and the travelling that you may will be over to HQ- Palo Alto say roughly once every 2-3 months. London team- will have leadership from US 2 leads from Palo Alto to build out the team.

Interview Process:

- Phone Screen circa 30-40 minutes (outside of work hours)
- Face to face interview- London circa 3 hours (Monday or Friday)
- All day onsite interview in Palo Alto (Monday, Thursday or Friday's)
- Decision